

Use of Annotations to Customize EMF Editors

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EMF Default UI is not user friendly

- Generated editor needs quite some handwork
- Properties View hard to use
- Missing pieces
 - No widget/field enablement
 - No error reporting
 - Not really customizable
- Hand coding is tough



Use EMF Annotations for UI hints

- Rule: Model and UI should be separated
 - That's how I started
- BUT: practically mixing works well
 - Model and UI are in sync
 - All in one place
 - EMFATIC text representation of .emf files



Dynamic versus Generated EMF Objects

- Dynamic EMF Objects
 - model is used by external tools
 - Generic UI
 - No changes to standard behavior
- Generated EMF Objects
 - Lot of code
 - UI usually works on EMF reflective interfaces
 - Better performance (time and space)
- UIHint is dynamic (no code generation required)



Model Hints

- UIHint
 - Anotation
 - Iabel, text, tooltip..
 - Layout
 - group, separator, tab
 - joinWith, hide
 - Functional
 - listSource
- Enable
 - Condition: OQL query
- Validate
 - OQL query for that attribute



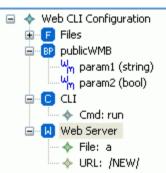
 Web CLI Configuration Files Image: Strategy of the stra	WindMark Properties	
	Name param1	
₩ _m param1 (string) ₩ _m param2 (bool)	Alternate Name	
	Type string	*
🖬 🔶 Cmd: run 🖻 🔲 Web Server	Snmp Implied	



Sample Code

```
@Image (value = "WindMark.gif")
@UIHint (label = "${name} (${type})")
class WindMark {
    @UIHint (banner = "WindMark Properties", separator = "")
    @Validate(condition="value like '^[A-Za-z_][A-Za-z0-9 ]*$'",
      message="Name must be an identifier!")
    id attr String[1] name;
    @UIHint (label = "Alternate", joinWith = "alternateName")
    attr boolean enableAlternateName = "false";
    @UIHint (label = "Name")
    @Enable (condition = "enableAlternateName")
    attr String alternateName;
    attr WindMarkType type = "string";
    @UIHint (joinWith = "snmpImplied", label = "SNMP Index")
    attr boolean snmpIndex = "false";
    •••
```

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Web Properties								
Instantiat	e a stani	dalon	e Web Server (no	management l	packpl	ane)		
Server Identification								
DNS Name	www.ta	arget	.own					
Realm	Enchan	tedW	'orld	HTTP URI http://				
WindMark		0.000	000000000000					00000
Max Nesting	g Level	4		Max Macro:	s In Bl	ock 7		
-Live Contro								
Enable L		rol						
Max Clients			ו	Polling Freq (med)		2000		msec
Max Watch				Polling Freq (high)		300		msec
Max Watch	No.		, J			000		
HTTP Error Messages								
Error Heade	Error Header <							
Error Foote	r <h3>please mail problems to ???@???.com</h3> <hr/>							
HTTP Authentication								
Enable Javascript Digest Authentication								
Login Web F	page		doc/logon.html	Idle 1		Timeout	120	sec
Authenticat	ion Func	tion	SAMPLE_AuthLev	/el	Max Users		10	
File System								
File Sys Type EEnum Literal NVM 🛛 🔽 Compression								

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Web CLI Configuration	Backplane Properties				
	 Instantiate a Wind River 	Management I	Backplane		
🕀 🔽 Web Server	Backplane Name	publicWMB			
	Deregistration Handler	Deregistration Handler NULL			
	Deregistration Cookie	NULL			
	Request Timeout	100	00		
	Initial Max Resources	1000			
	Initial Max Components	12			
	Named Pipe Listener	9 1			
	Enable Port Listener		Port Number	0	
	Use Parent Backplan	e	Name		
	OUse an External Backplar)e			
	Non-default Name	ю.	Name	publicWMB	
			11001110	Papierrie	



 Media Library System Display BMF Fonts Graphics 0 Keyboard /pcConsole/1 Pointer /tyCo/0 Standard Window Manager 	Window Mgr	Standard Window Manager
	Active Color (Inactive Color (Root Color (Active Text Color
	Border Width	wwmRootImageDib 4
		30 60
		 Enable Splash Screen Enable Task Bar Enable Window Captions Enable Window Frames